

**DEGREE REQUIREMENTS**  
**BACHELOR OF SCIENCE IN COMPUTER ENGINEERING – CPE**  
**FOR STUDENTS ENTERING CATALOG YEAR 2023-Present**  
**HERBERT WERTHEIM COLLEGE OF ENGINEERING, UNIVERSITY OF FLORIDA**  
**GENERAL EDUCATION REQUIREMENTS BEYOND MAJOR REQUIREMENTS (15 hours total) \*\*+**



Composition (GE-C) .....3      Humanities (Quest 1)(GE-H).....6

Social & Behavioral Sciences (Quest 2) (GE-S) .....6      International & Diversity (GE-N, GE-D)\* .....6

\*Courses selected could also fulfill the General Education requirements in Social & Behavioral Science (GE-S) or Humanities (GE-H).  
 \*\*The Mathematics, Physical Sciences, & Biological Sciences requirements (18 hours) are fulfilled by departmental requirements listed below.  
 +Students may have to complete additional General Education courses to meet State Core requirements. See advisor for course requirements.

**DEPARTMENTAL REQUIREMENTS**

(Prerequisites listed in (parentheses); Co-requisites underlined)

**Critical Tracking: Mathematics (15 hours)**

**Tech Electives (18 hours)**

- \_\_MAC 2311\* (4) Analytical Geometry & Calculus 1 (*ALEKS/MAC 1147/Test credit*)
- \_\_MAC 2312\* (4) Analytical Geometry & Calculus 2 (*Calc 1*)
- \_\_MAC 2313\* (4) Analytical Geometry & Calculus 3 (*Calc 2*)
- \_\_MAP 2302\* (3) Differential Equations (*Calc 1*)

Technical elective coursework is in addition to core coursework and enrichment electives. At least 12 technical elective credits must be from the CISE and/or ECE department(s).

Qualifying technical electives include, unless otherwise excluded:

- 4000-level or higher CpE program, CISE, Mathematics, and Statistics courses
- 3000-level CAP prefix CISE, ECE, and Physics courses
- Other courses approved by program coordinator

**Critical Tracking: Physics (6 hours)**

The following courses do not qualify as technical electives (i.e., are excluded):

- \_\_PHY 2048\* (3) Physics 1 w/ Calculus (*HS Physics or PHY 2020, Calc 1; Calc 2*)
- \_\_PHY 2049\* (3) Physics 2 w/ Calculus (*PHY 2048 & Calc 2; Calc 3*)

- Required curriculum courses
- EEL 3000, EEL 3003, EEL 3834, EEL 3872, EEL 4837

**Enrichment Electives (minimum of 7 hours)**

For approved list of courses see:

<https://cpe.eng.ufl.edu/enrichment-electives/>

**College Writing Requirement (3 hours)**

-Students may take no more than one technical elective that teaches a specific programming language; courses teaching Python and C++ do not qualify.

- \_\_ENC 3246\* (3) Professional Communication for Engineers

-No more than 3 hours of co-op / Practical Work will qualify

**Gen Ed Physical and Biological Sciences (4 hours)**

-No more than 6 hours of Research and/or Independent Study credits will qualify

For approved list of courses see: [https://catalog.ufl.edu/UGRD/colleges-schools/UGENG/CPE\\_BSCO/#modelssemesterplante](https://catalog.ufl.edu/UGRD/colleges-schools/UGENG/CPE_BSCO/#modelssemesterplante)

-No more than 8 hours of Research, Independent Study, and/or Practical Work credits will qualify

**Computer Engineering Core Courses (52 hours)**

**Other Notes and Restrictions**

- \_\_EGN 2020C (2) Engineering Design & Society (First Year Only)
- \_\_COP 3502C\* (4) Programming Fundamentals 1 (Java) (*Calc1*)
- \_\_COP 3503C\* (4) Programming Fundamentals 2 (C++) (*COP 3502, MAC2311*) or **COP 3504C** (4) (AP CS 4-5)<sup>1</sup>
- \_\_COT 3100\* (3) App. of Discrete Structures (*Calc 1; COP 3503C*)
- \_\_CDA 3101\* (3) Intro to Comp. Organization (*Calc 1, COT 3100*)
- \_\_COP 3530\* (3) Data Structures & Algorithms (*COP 3503, COT 3100, Calc 2*)
- \_\_CEN 3031\* (3) Intro to Software Engineering (*COP 3530*)
- \_\_COP 4600\* (3) Operating Systems (*COP 3530, CDA 3101; CEN 3907C*)
- \_\_EEL 3111C (4) Circuits 1 (*PHY 2049, Calc 2*)
- \_\_EEL 3135 (4) Signals & Systems (*Calc 3, COP 3503C*)
- \_\_EEL 3701C\* (4) Digital Logic & Computer Systems (*prog. Experience*)
- \_\_EEL 4744C\* (4) Microprocessor Applications (*EEL 3701C*)
- \_\_EEL 4712C (4) Digital Design (*EEL 3701C*)
- \_\_EGS 4034 (1) Engineering Ethics and Professionalism (*Jr. status*)
- \_\_STA 3032 (3) Engineering Statistics or **STA 4321** (*Calc 1*)
- \_\_MAS 3114 (3) Comp. Linear Alg. or **MAS 4105** (*Calc 2 & programming language EP*)

-MAD 4203 and MAD 3107 will not qualify for any portion of the required credits for the CpE program (including technical, enrichment, and general electives)"

-Only one of COT 4501 and MAD 4401 may qualify for CpE requirements

-Only one of COT 4420 and MAD 4505 may qualify for CpE requirements

CpE students will have credit for two programming courses (Java and C++). One additional programming language course (not Java or C++) can count as a technical elective. EEL 3834 is no longer considered a tech elective.

Notes:

- ✓ Communication between students and Advisors is conducted through the CpE Advising Corner Canvas page.
- ✓ Students must complete all Critical Tracking courses (in bold) with a grade of C or better within two attempts (W's do count as attempts) while maintaining a 2.5 tracking GPA.
- ✓ Must maintain UF, upper-division, and major GPA of at least a 2.0.
- ✓ Any course that is a pre-requisite to another course in the curriculum must be completed with a grade of C or better. Concerns can be addressed with the academic advisor.
- ✓ Both University and Departmental Exit Interviews are required during the final semester.
- ✓ Students who do not meet these requirements will be placed on academic probation and will be required to prepare a probation contract with a CpE advisor.

**Design I & II Sequences (6 Credits)**

- \_\_CEN 3907C\* & CEN 3908C\* (CpE Design) (*CEN 3031, EEL 4744C; COP 4600*)
- \_\_EGN 4951\* & EGN 4952\* (IPPD) (*CEN 3031, EEL 4744C, COP 4600*)

± Minimum Total Hours.....126